Alien Fireman

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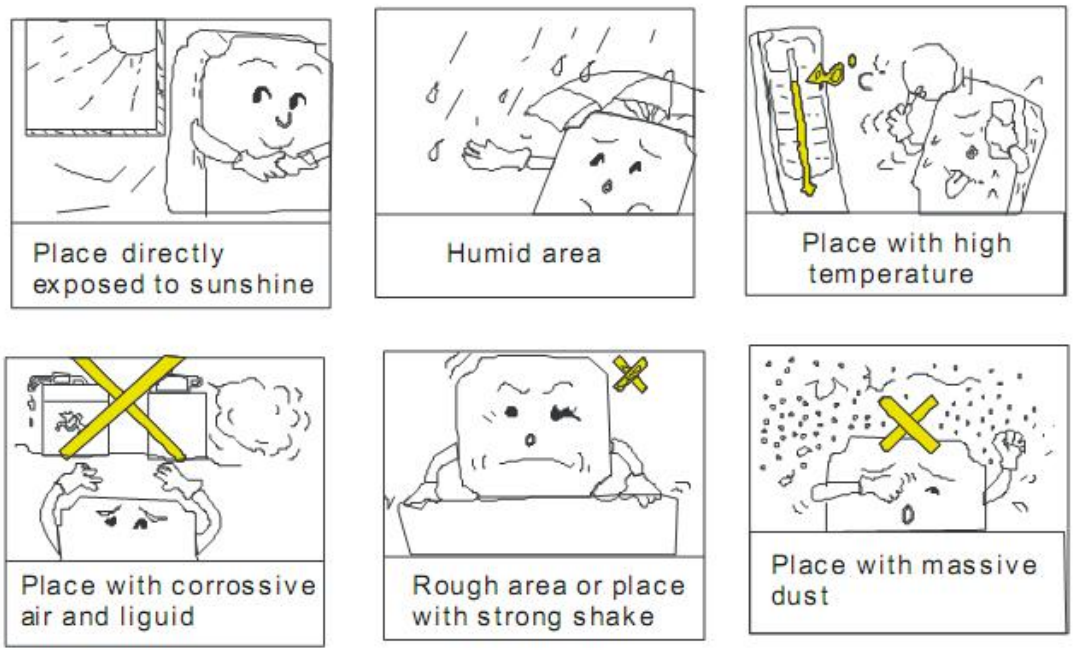
Safety Attentions

1) Certain part of the game is with high voltage. Adjust the game by technician. Do not open the game door unless maintenance or parts replacement is required.
2) Please switch off the power before checking and maintenance.
3) Please switch off the power before opening the game door.
4) Fire extinguisher equipment must be nearby the game.

Installation

The game must be located properly to avoid damages.

Improper Locations:



Notes of Usage

1) The voltage range of the game should be 105V~115V or 215V~225V. The proper voltage should be 110V/220V. The specific voltage accords to the date plate on the back door of the game. The voltage must be correct; otherwise it would be difficult to repair the damage.
2) The plug must be plugged in tightly and keep the power cords not be too tight and damaged in order to prevent bodily injury, short-circuit and power leakage.
3) To put the machine to normal operating, please properly adjust the coin match and the game settings when use at the first time.
4) Please regularly check all the functions of the game when operate to prevent dysfunction.

Notes of Maintenance

1) Be sure to check and maintain the game regularly.
2) Switch off the power before replacing the parts of the game.
3) The parts for replacement should be the same model as the old one.
4) Please check the connection and voltage output after replacing the power supply.
5) The voltage range of the PCB should be 5.1V-5.4V.
6) Check whether the game has creepage and the voltage before repairing the PCB.

Notes of Clean

1) Please use clean and soft cloth to clean the game.

2) Prevent damaging the surface of the game, please do not use the following cleanser:

- Alterative Cleanser；
- Acidic Cleanser；
- Insecticide, sterilized water, alcohol or other chemical cleanser.

Notes of Moving and Shipping

1) Properly disassemble the game for necessary moving and shipping.

2) Prevent the game from hitting or being attrite during movement.

3) Protecting the case when move the game.

1. Game introduction

The Alien Fireman with unique, beautiful and comic appearance, interesting and exciting game, it is specially designed and developed by our company for the young people. It will be very essential and popular in amusement center.

Features:

Realistic, colorful;

High-speed processing CPU, stable performances;

Coin mech with high quality fits for various coins.

Simple, stimulating, strong operational sense and full of entertaining.

2. Playing tips and Operations

Playing tips：

1) Ride on the seat, then insert coin(s)
2) Press the start button.
3) Move water gun to extinguish the lit up fire.

3. TECHNICAL PARAMETER

VOLTAGE: AC220V/110V（50/60HZ）

MAX. CURRENT: 6A

(Note: please refer to the nameplate located on the back of the games to check actual usage of voltage.)

MAX. POWER: 1200W

STANDBY POWER: 100W

COIN SIZE：φ21mm ~ φ30mm (diameter)

1.2mm ~ 2.5mm (thickness)

LOCATION REQUIRED: -5 ~ 40℃, humidity is less than 90%. No contact with any corrosive liquid, no any greasiness and dirt.

4. INSTALLATION

Please follow the direction below to install the game.

4.1 CHOOSE THE LOCATION FOR INSTALLATION

1) Put the Alien Fireman in the same type of game then select the concrete placement according to the machine's exterior.

2) Choose the proper location for installation. It must be placed on the flat floor to make the machine on the ground steadily.

4.2 FIX THE GAME

Screw the foundation down to hold the game machine so that the machine can not be moved.

4.3 CHECK AND SET BEFORE CONNECTING THE POWER

1) Please check whether the parts of cabinet are loose caused by moving, and the wire terminal should not drop out from the port.

2) Check whether the GND is connected.

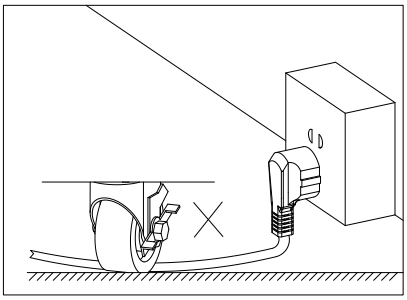
3) Please check whether the resistance of power input at the both ends for GND is more than 100 megohm.

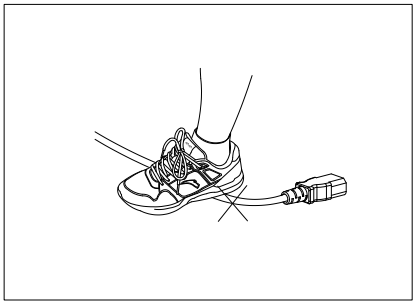
4) Adjust the coin machine and check if it can work properly.

5) Make sure the machine's connected properly before power on.

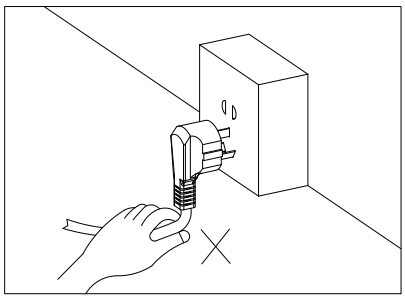
Attention

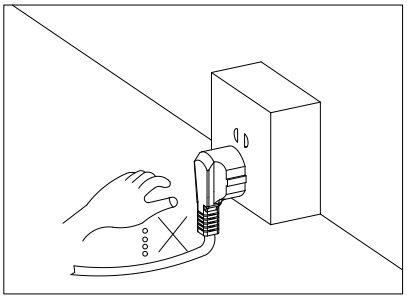
A. Please make sure the power cord is not pressed by wheel, foundation, etc. Otherwise, it will damage the wire to cause short circuit, even fire. Do not use strong power to extend and wring the wires. Do not make the wire be near to the high temperature object. Properly put the wire to avoid any kicking or treading.





B. Hold the plug to pull it out from the socket. Do not touch the plug with wet hands.





4.4 CHECK AND ADJUST AFTER CONNECTING THE POWER

1) Make sure the input voltage is same as the one stated on name plate on the back door of the game.

2) After connecting the power, please switch on the game.

3) Inserting coin to check if the coin machine cans work properly.

4) Enter into the setting program and set the game settings (include coin, game time, etc.)

5) Check the sound if it is OK.

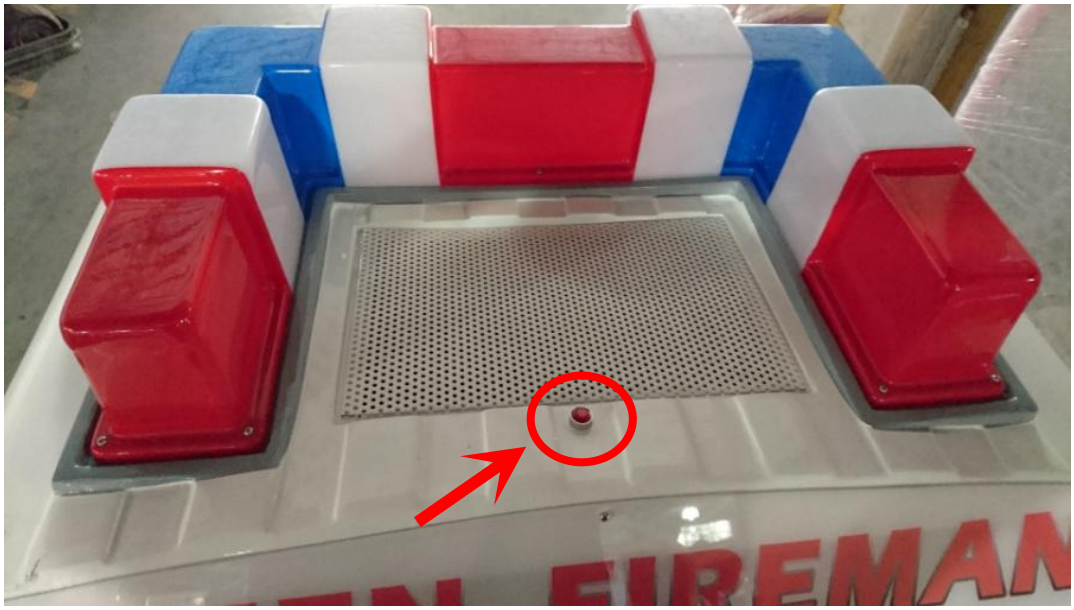
4.5 ADD WATER TO THE WATER TANK.

1) Please **DO NOT** add water from the top of the machine.

Here is NOT the water intake. It is for the circuitry.

2) Turn on the power switch and open the front glass door, add about 16L water.

NOTE: Please pay attention to this alarm lamp while adding water. Stop adding water when the lamp lit up. Otherwise, the overflow water will damage the circuitry.



***** Water level is too high: alarm lamp lit up, need to drain some water.

***** Water shortage: alarm lamp lit up and with alarm sound, need to add water

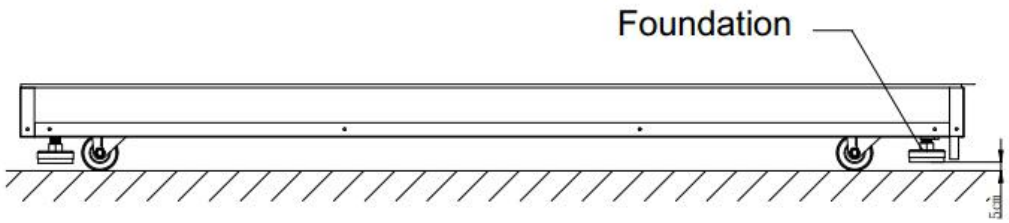
5. MOVEMENT

1) Please remember to **drain off the water before moving the machine**, otherwise, the water will flow out to damage the circuitry.

a. *Open the front door and take out the drainpipe.*

b. *Turn on the tap to drain the water.*

2) Screw the foundation to leave the ground (about 5mm)..



3) Unplug the wire and move the machine.

Note: when the road surface is uneven during moving or when you tilt the machine, please pay attention to the strength to prevent damage to the game machine body.

WARNING

- Please power off the game first and pull out the cord, then move the game.
- Please do not carefully move, turnover, transport the game; otherwise it will destroy the game.
- Prevent hitting, rubbing the games when move the games, otherwise it will damage the appearance of the game.

6. CHECK BEFORE OPERATION

Check the game before operation to prevent the game from working improperly when operated.

Checking item：

1) Check if the cord is securely plugged in and without defects.
2) Check the location of game.
3) Check if the game cabinet is without defects or burrs.
4) Check if the game without dirt and properly stuck on with marks

7. DAILY OPERATION

7.1 INPUT POWER TO OPERATE

1) Turn on the power switch.

2) Visually check the game and confirm the water gun can work properly.

3) Check the sound if it is OK.

4) Confirm the coin mech, button and the wiper movement is normal.

Warning：Before operation, please confirm all the items above are OK.

7.2 COLLECT COINS AND KEEP RECORD

1) Switch off the power and open the door of the coin box to take out the coins

2) Open the door of the coin mech to keep a record of the coins' quantity.

8、 GAME SETTING

There are 2 sets of DIP switches on the main board, SW1 and SW2. Toggle “ON” or “OFF” to change the setting.

A.DIP SW1—SW2 main board.

1. How many coin(s) for 1 credit（DIP SW1）

PIN 1	PIN 2	PIN 3	PIN 4	Description
OFF	OFF	OFF	OFF	1 coin（**default**）
ON	OFF	OFF	OFF	1 coin
OFF	ON	OFF	OFF	2 coins
ON	ON	OFF	OFF	3 coins
OFF	OFF	ON	OFF	4 coins
ON	OFF	ON	OFF	5 coins
OFF	ON	ON	OFF	6 coins
ON	ON	ON	OFF	7 coins
OFF	OFF	OFF	ON	8 coins
ON	OFF	OFF	ON	9 coins
OFF	ON	OFF	ON	10 coins
ON	ON	OFF	ON	11 coins
OFF	OFF	ON	ON	12 coins
ON	OFF	ON	ON	13 coins
OFF	ON	ON	ON	14 coins
ON	ON	ON	ON	15 coins

2. Playing time（DIP SW1）

PIN 5	PIN 6	PIN 7	PIN 8	Description
OFF	OFF	OFF	OFF	60s
ON	OFF	OFF	OFF	90s（**default**）
OFF	ON	OFF	OFF	120s
OFF	OFF	ON	OFF	150s
OFF	OFF	OFF	ON	180s

3. Demo interval（DIP SW2）

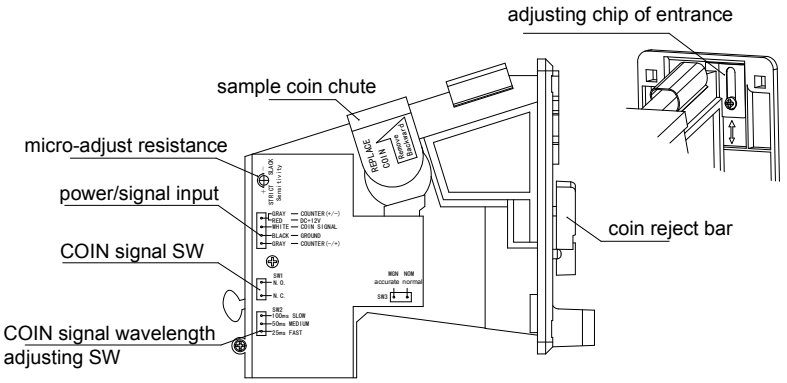
PIN 1	PIN 2	Description
OFF	OFF	Demo plays every 60s（**default**）
ON	OFF	90s
OFF	ON	120s
ON	ON	180s

4. Standby show（DIP SW2）

PIN 3	Description
OFF	Close the standby show（**default**）
ON	Open the standby show

9. Adjustment

Adjust the coin mech



Descriptions:

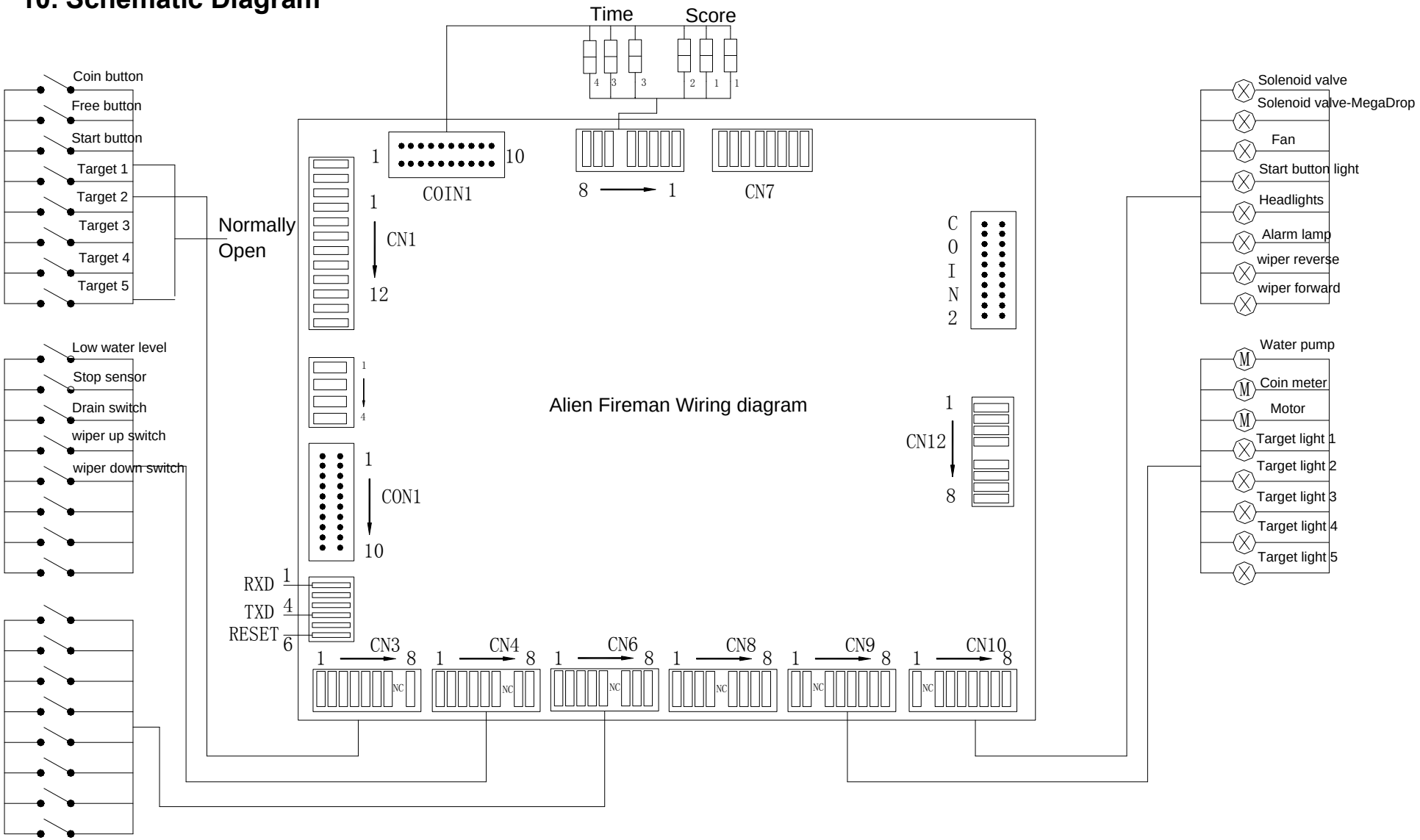
Step 1: remove the plastic coin from the coin sample chute and put a proper coin in it.

Step 2: remove the screws on the back of coin entrance. Adjust the fix chip of back of coin entrance according to the diameter of coin you will use so that it will prevent the large coin blocking the coin mech.

Step 3: set the COIN to “ON”

Note: when power on, set this button is for insert coin.

Step 4: set the pulse of COIN signal to “50MS”.

Step 5: following the drawing to adjust the resistance for sensitivity of coin acceptance, turn clockwise for increasing and counterclockwise for decreasing.

10. Schematic Diagram